

You can just use htmx with the std library templating package instead of using templ. That's what I've been doing and it works great. Htmx for reactivity instead for using a massive framework like react.







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joyrexj9 • 20 days ago • Edited 20 days ago

Long time Go dev and wanted to give HTMX a spin so I went down the Go + Echo + html/template route.

After spending a lot of time with SPA and JS frameworks (React and Vue) I have to say I love working with Go and HTMX. It takes a while to unlearn things and go back to thinking of everything being on the server, but the simplicity and elegance really shines through.

Haven't tried using templ, but it looks a little framework-y for my tastes. The thing I wanted to use Go + HTMX to get away from





Totally agree! My first time I tried templ, I was brand new to go and I couldn't get it, now I've been doing go for a while and I think I could, but I simply don't want to lol. I am trying to avoid react and those silly frameworks and html/templates work so perfect





BorinAxebearer • 20 days ago

I created a small project using this stack

Repo: https://github.com/msyavuz/Lua-Capture

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BenPate5280 • 20 days ago

I'm doing this, too (with a few extra steps) and it's fantastic. Go's templates work beautifully with htmx. Throw in some extra logic for GET vs POST requests, and your application is nearly done already.

OP, are you building something public that you can show off?

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kynrai • 20 days ago

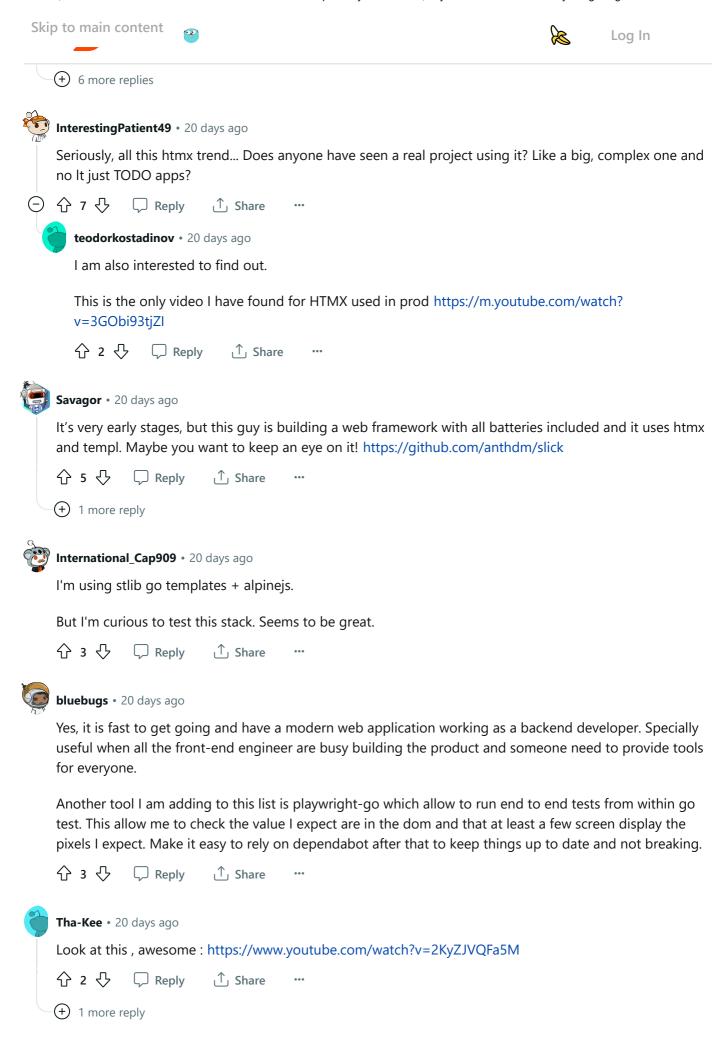
Going all in on this as my stack of the future. Pushing it internally and to public sector UK gov organisations.

Main benefit is the entire stack is backwards compatible, few dependencies, super easy to upgrade with new go versions, super easy to containerise and a great Dev experience

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Mental-Sun5667 • 20 days ago



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Coming from devops/backend/data engineering world, this combo is a Godsend.

I started building our site using Next.js and React and I hated it. I like knowing what every file means / does (as much as possible); I already loved using Go, so the Next.js/React world was not a great experience (for me — I'm sure others are very comfortable with it).

Also I like the ability to deploy anywhere, and Next.js is almost pointless outside of Vercel imo.

I would highly recommend this approach and I hope to see more folks using it in the future. It's fast, can be done by any Go engineer (ostensibly), and it's really a back-to-basics as far as the web goes. JS frameworks / Django / Rails abstract too much away for my own liking.

*This is not investment advice. Do what's best for you and your org; make prudent decisions.

EDIT: I also work with Flutter/Dart for the mobile side of our platform rather than Swift/Kotlin/React Native, so Go + HTMX is a particularly good fit in my case.





kwhahn • 19 days ago

(+) 3 more replies

It is so good and makes development so much easier, faster and less complex. The problem is the rehab from all the years with JS frontend frameworks. Templ is absolutely amazing and also makes deployment much easier.

Will definitely try to utilize the stack more.



The primeagen says that 2024 is the year of htmx so leeeet goooo hahahah

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